

Adventure Series:
Computer Science
Make a game



Rules

(eg. how many players, how many cards for each player, etc.)

Game algorithm

(step-by-step instructions for playing the game- maximum 10 steps)

- 1.
- 2.
- 3.
- 4.
- 5.
- 6.
- 7.
- 8.
- 9.
- 10.

